# Walking to Infinity Along Some Number Theory Sequences 

## Outline

(1) Introduction
(2) Disproved conjectures
(3) Behavioral models

- Prime walks
- Square-free walks
(4) Proofs
- Prime Walks
- Fibonacci Walks
(5) Conclusion



## Introduction

## Prime Gaps <br> 

- Prime gaps: How large could it be? $(n+1)!+2,(n+1)!+3,(n+1)!+4, \ldots,(n+1)!+n+1$.
- A more interesting open problem: Is it possible to walk to infinity by appending a bounded number of digits to a prime at each stage while staying prime? $2,23,233, \ldots$
- What about square-free numbers? or Fibonacci numbers?
- Prime/Square-free numbers $\Rightarrow$ stochastic models.
- Fibonacci $\Rightarrow$ No
- Primes in base $2,4,5$ ? No


## Disproved conjectures

## Definition

$\mathrm{SF}:=\left\{x \in \mathbb{Z}^{+}: \forall k>1 \in \mathbb{Z}^{+}, k^{2} \nmid x\right\}$.

## Definition

$\operatorname{NSFE}_{b}:=\left\{x \in \mathbb{Z}^{+}: \overline{x i} \notin \mathrm{SF}, \forall i \in\{0, \ldots, b-1\}\right\}$. Such numbers are not square-free extendable in base $b$.

## Definition

$\operatorname{RTSF}_{b}:=\{x \in \mathrm{SF}:$ if $x=\overline{m n}$ then $m \in \mathrm{SF} \cup\{0\}\}$. Such numbers are right truncatable square-free, meaning that they remain square-free when the last digit is successively removed.

## Disproved conjectures

## Conjecture (disproved)

## $\mathrm{SF} \cap \mathrm{NSFE}_{10}=\emptyset ; \mathrm{RTSF}_{10} \cap \mathrm{NSFE}_{10}=\emptyset$.

- These conjectures turn out to be false, however, as can be seen in the following examples.


## Example

## $231546210170694222 \in \operatorname{RTSF}_{10} \cap$ NSFE $_{10}$.

- For left-appending, 91169368838469843635793 is square-free, but $i 91169368838469843635793$ never is.


## Remark

That means, it is possible to start with the empty string, append one digit at a time, and reach an end.

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## Behavioral models of walks; Prime walking to infinity

- The prime number theorem states that the number of primes that are less than or equal to $n$ is asymptotically $\pi(n) \approx \frac{n}{\log (n)}$. Our model assumes that the probability that $n$ is prime is $\frac{1}{\log (n)}$. We approximate that the probability that a $k$-digit base- $b$ number is prime is $\frac{1}{k \log (b)}$.
- Some simple probability manipulations yields that

$$
\sum_{n=0}^{\infty} \prod_{k=1}^{n-1}\left(1-\left(1-\frac{1}{k \log (b)}\right)^{b}\right)=\sum_{n=1}^{\infty} \mathbb{P}[\text { walk has length at least } \mathrm{n}]=
$$

$$
=\sum_{n=1}^{\infty} n \mathbb{P}[\text { walk has length exactly } \mathrm{n}]=\mathbb{E}[X]
$$

## Behavioral models of walks; Prime walking to infinity

- Multiplying by the approximate number of primes with exactly $r$ digits and dividing by the expected number of primes with at most $s$ digits, we get that the expected length of a walk with starting point at most $s$ digits is about

$$
\frac{s(b-1)}{b^{s}}\left(\sum_{r=1}^{s} \frac{b^{r-1}}{r}\left(\sum_{n=0}^{\infty} \prod_{k=r}^{n-1}\left(1-\left(1-\frac{1}{k \log (b)}\right)^{b}\right)\right)\right)
$$

Number of digits of starting point

| Base | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2 | 5.20 | 9.90 | 11.62 | 11.45 | 10.40 | 9.08 | 7.79 |
| 3 | 5.05 | 7.75 | 7.60 | 6.53 | 5.40 | 4.49 | 3.80 |
| 4 | 4.87 | 6.55 | 5.86 | 4.79 | 3.92 | 3.29 | 2.85 |
| 5 | 4.71 | 5.79 | 4.92 | 3.96 | 3.25 | 2.78 | 2.45 |
| 6 | 4.57 | 5.27 | 4.34 | 3.48 | 2.89 | 2.49 | 2.22 |
| 7 | 4.46 | 4.89 | 3.95 | 3.17 | 2.65 | 2.31 | 2.08 |
| 8 | 4.37 | 4.59 | 3.67 | 2.95 | 2.49 | 2.19 | 1.98 |
| 9 | 4.29 | 4.36 | 3.45 | 2.79 | 2.37 | 2.09 | 1.91 |
| 10 | 4.22 | 4.17 | 3.28 | 2.66 | 2.28 | 2.20 | 1.85 |
| $10^{\prime}$ | 4.54 | 4.55 | 3.55 | 2.83 | 2.38 | 2.09 | 1.90 |

Table: Expected length of prime walks given by our formula.

## Behavioral models of walks; Prime walking to infinity

| Start has $\times$ digits | 1 | 2 | 3 | 4 | 5 | 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| greedy model | 1.89 | 1.60 | 1.41 | 1.30 | 1.25 | 1.20 |
| refined greedy model | 4.33 | 3.37 | 2.76 | 2.37 | 2.08 | 1.90 |
| primes | 8.00 | 4.71 | 3.48 | 2.71 | 2.28 | 2.03 |

Table: Comparing the expected value of the walk lengths. The refined greedy model is significantly closer to the actual value compared to the greedy one.

| Number of appended | 1's | 3's | 7's | 9's |
| :---: | :---: | :---: | :---: | :---: |
| random model | $15.4 \%$ | $32.7 \%$ | $18.5 \%$ | $33.2 \%$ |
| refined greedy model | $12.5 \%$ | $35.9 \%$ | $14.7 \%$ | $36.8 \%$ |
| primes | $13.1 \%$ | $38.8 \%$ | $12.2 \%$ | $35.6 \%$ |

Table: Frequency of added digits in prime walks with starting point less than 1,000,000.

| Start has $\times$ digits | 1 | 2 | 3 | 4 | 5 | 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| greedy model | 2.83 | 1.94 | 1.64 | 1.45 | 1.34 | 1.28 |
| refined greedy model | 3.49 | 3.22 | 2.43 | 2.04 | 1.77 | 1.62 |
| primes | 8.00 | 3.81 | 2.64 | 2.12 | 1.81 | 1.64 |

Table: Expected value of the walks with starting point 2 modulo 3.

## Behavioral models of walks; Prime walking to infinity

- If we are allowed to add a digit anywhere, The expected value for walk length for an " $m$ " digit long number is:

$$
\sum_{n=1}^{\infty} \prod_{k=m}^{n-1}\left(1-\left(1-\frac{1}{k \log (b)}\right)^{b(k+1)-1-k}\right)
$$

Table: Expected value for small starting lengths evaluated up to $n=1000$

| starting length |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| 2 | 6.22 | 6.74 | 5.89 | 5.35 | 4.99 | 4.73 | 4.54 | 4.40 | 4.28 | 4.18 |
| 3 | 10.01 | 9.01 | 8.25 | 7.74 | 7.37 | 7.09 | 6.88 | 6.71 | 6.58 | 6.46 |
| 4 | 13.32 | 12.33 | 11.55 | 10.99 | 10.58 | 10.26 | 10.01 | 9.80 | 9.63 | 9.49 |
| 5 | 17.56 | 16.57 | 15.76 | 15.16 | 14.69 | 14.33 | 14.03 | 13.79 | 13.58 | 13.40 |
| 6 | 22.90 | 21.90 | 21.07 | 20.42 | 19.90 | 19.49 | 19.15 | 18.87 | 18.63 | 18.42 |
| 7 | 29.59 | 28.59 | 27.73 | 27.04 | 26.48 | 26.03 | 25.65 | 25.32 | 25.05 | 24.81 |
| 8 | 37.96 | 36.97 | 36.08 | 35.36 | 34.76 | 34.26 | 33.85 | 33.49 | 33.17 | 32.90 |
| 9 | 48.45 | 47.45 | 46.55 | 45.79 | 45.16 | 44.63 | 44.17 | 43.78 | 43.43 | 43.13 |
| 10 | 61.57 | 60.57 | 59.65 | 58.87 | 58.21 | 57.64 | 57.15 | 56.72 | 56.35 | 56.01 |

- At $b=10, k=1$, we have an expected walk length of 61.57 , large compared with the expected value for appending on the right only.


## Behavioral models of walks; Prime walking to infinity

- Some example that we found is of length 17 : $\{7,17,137,1637,18637,198637,1986037,19986037,199860337$, 1998660337, 19998660337, 199098660337, 1949098660337, 19490986560337, 194909865603317, 1949098656033817, 19490983656033817.\}
- The expected walk length is not bounded as base increases. It seems highly likely that a walk to infinity is possible by adding a digit anywhere.
- Using the Miller-Rabin primality test we see that walks of over length 100 in base 10 are extremely common. We can find examples of such walks using this method; even though they are not exhaustively checked, we expect them to be correct with margin of error $4^{-40}$.


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## Behavioral models of walks; Square-free walking to infinity

- A square-free integer is an integer that is not divisible by any perfect square other than 1 . If $Q(x)$ denotes the number of square-free positive integers less than or equal to $x$, then we have that

$$
Q(x) \approx x \prod_{\mathrm{p} \text { prime }}\left(1-\frac{1}{p^{2}}\right)=x \prod_{\mathrm{p} \text { prime }} \frac{1}{1+\frac{1}{p^{2}}+\frac{1}{p^{4}}+\ldots}=\frac{x}{\zeta(2)}=\frac{6 x}{\pi^{2}} .
$$

- Using this, our model assumes that the probability that $x$ is square-free is $p=\frac{6}{\pi^{2}}$.
- Let $\mathbb{X}$ denote the number of steps in our random square-free walk.
- Since $\mathbb{X}$ is a geometric random variable, it is easy to see that

$$
\mathbb{E}[X]=\sum_{k=0}^{\infty} k p^{k}(1-p)=\frac{p}{1-p}=\frac{6}{\pi^{2}-6} \approx 1.55
$$

## Numerical results

- As previously stated, the expected number of steps our model takes is 1.55
- However, when starting with small values, intuitively we should have longer walks as the primes are sparse. Computer simulations suggest this as well
- When we start with a number between 1 and 100 , the expected value tends to 1.77;
- When we start with a number between 1000 and 100000 , the expected value tends to 1.71 ;
- When we start with a number between 1000000 and 100000000 , the expected value tends to 1.69 ;
- when we start with a number between 10000000000 and 100000000000 , the expected value tends to 1.52 ;


## Numerical results

| Number of digits of starting point |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Digit added | 1 | 2 | 3 | 4 | 5 | 6 |
| 0 | $10.1 \%$ | $7.4 \%$ | $7.6 \%$ | $7.5 \%$ | $7.5 \%$ | $7.5 \%$ |
| 1 | $14.0 \%$ | $13.6 \%$ | $13.2 \%$ | $13.4 \%$ | $13.4 \%$ | $13.4 \%$ |
| 2 | $8.4 \%$ | $5.5 \%$ | $5.3 \%$ | $5.3 \%$ | $5.3 \%$ | $5.3 \%$ |
| 3 | $13.5 \%$ | $13.5 \%$ | $13.4 \%$ | $13.4 \%$ | $13.4 \%$ | $13.3 \%$ |
| 4 | $5.1 \%$ | $8.1 \%$ | $8.0 \%$ | $8.0 \%$ | $8.0 \%$ | $8.0 \%$ |
| 5 | $12.1 \%$ | $10.8 \%$ | $10.9 \%$ | $10.8 \%$ | $10.8 \%$ | $10.8 \%$ |
| 6 | $8.3 \%$ | $5.5 \%$ | $5.4 \%$ | $5.3 \%$ | $5.3 \%$ | $5.3 \%$ |
| 7 | $13.4 \%$ | $13.5 \%$ | $13.2 \%$ | $13.3 \%$ | $13.3 \%$ | $13.3 \%$ |
| 8 | $4.9 \%$ | $7.4 \%$ | $8.0 \%$ | $8.0 \%$ | $8.0 \%$ | $8.0 \%$ |
| 9 | $9.7 \%$ | $14.2 \%$ | $14.5 \%$ | $14.6 \%$ | $14.6 \%$ | $14.6 \%$ |

Table: Comparing the frequency of the digits of square-free walks in base 10.

## Remarks

- Odd digits appear more often than even digits; this is because if $x$ is square-free, then it cannot be a multiple of 4 , hence even digits appear less.
- The frequencies of 2 and 6 are less than the frequencies of 0,4 , and 8. This is because if $x$ and $\overline{x i}$ are square-free and $i$ is even, then if $x$ is odd, by modulo 4 considerations $i$ is 0,4 , or 8 , and if $x$ is even, then $i$ is 2 or 6 . However, $x$ is almost twice more likely to be odd, hence the frequency of $0,4,8$ is bigger than that of 2 and 6 .
- 5 appears less than any other odd digit; similar to the above, $\overline{x 5}$ isn't square-free if $x$ ends with 2 or 7 .
- 9 appears more often than any other digit; this is because if $x$ is square-free, then $x \not \equiv 0(\bmod 9)$, hence $\overline{x 9} \not \equiv 0(\bmod 9)$;
- As the starting point increases, the frequencies stabilize.


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## Appending In Different Bases

## Theorem

It is impossible to walk to infinity on primes in base 2, 4 and 5 by appending one digit at a time to the right.

## Proof (Base 4).

We only consider append 1 or 3 . Since appending 1 to a prime $p \equiv 2$ $(\bmod 3)$ gives $4 p+1 \equiv 0(\bmod 3)$, one can append 1 at most a single time in walking to infinity. Thus, it suffices to consider the infinite subsequence over which only 3's are appended.

$$
\begin{aligned}
p_{2} & =4 p_{1}+3 \\
p_{3} & =16 p_{1}+15, \ldots \\
p_{i} & =4^{i-1} p_{1}+4^{i-1}-1
\end{aligned}
$$

However, $p_{p_{1}} \equiv 4^{p_{1}-1} p_{1}+4^{p_{1}-1}-1 \equiv 0\left(\bmod p_{1}\right)$, by Fermat's little theorem. Hence it is impossible to walk to infinity.

## Prime Walks: Appending An Unbounded Number of Digits

## Theorem (Left Appending)

It is possible to construct an infinite prime walk by appending unbounded number of digits to the left.

- $3,83,1483,11483, \ldots$
- Dirichlet's theorem on arithmetic progressions: given $(a, d)=1$, there are infinitely many $a(\bmod d)$ primes, i.e., in the sequence $a, a+d, a+2 d, a+3 d, \ldots$
- Thus given an initial prime $p_{0}$ other than 2 or 5 , we can take $n$ such that $10^{n}>p_{0}$, and find a prime $p_{1}$ such that $p_{1} \equiv p_{0}\left(\bmod 10^{n}\right)$.


## Theorem (Right Appending)

It is possible to construct an infinite prime walk by appending unbounded number of digits to the right.

## Prime Walks: Appending An Unbounded Number of Digits

## Proof (Right Appending).

Given $p \in \mathbb{P}$, we must show that there exists an $n$ such that there is a prime between $10^{n} \cdot p$ and $10^{n} \cdot p+10^{n}-1=10^{n}(p+1)-1$. Note that for a given $p$, and for a fixed $r \in \mathbb{R}, 0<r<1$, there exists an $n$ such that

$$
p<10^{\frac{1-r}{r} n}-1 \Longrightarrow p 10^{n}<10^{\frac{n}{r}}-10^{n} .
$$

Moreover, given such an $n$, then it is possible to find $x \in \mathbb{R}^{+}$such that

$$
p 10^{n}=x-x^{r} \Longrightarrow x-x^{r}<10^{\frac{n}{r}}-10^{n} .
$$

Thus, $x^{r}<10^{n}$, since $x-x^{r}$ is strictly increasing for positive values. Given that $x^{r}<10^{n}$, then $x-x^{r}>x-10^{n} \Longrightarrow p 10^{n}>x-10^{n}$, and so $x<(p+1) 10^{n}$. Thus, given fixed $p, r$, we could find $n$ such that there exists $x>c$ and $\left[x-x^{r}, x\right] \subset\left[p 10^{n},(p+1) 10^{n}\right)$ for some constant $c$. According to [BHP], there exists a prime in $\left[x-x^{0.525}, x\right]$ for any $x>x_{0}$. Note that, to guarantee $x>x_{0}$, choose $n>\log _{10}\left(\left(x_{0}-x_{0}^{r}\right) / p\right)$.

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## Fibonacci Walks

## Lemma

- $\forall m, k \in \mathbb{N}, F_{k+1} F_{m} \leq F_{m+k} \leq F_{k+2} F_{m}$.
- $\forall m>k \in \mathbb{N}, k>2, F_{m+k}=\left(F_{k+2}-F_{k-2}\right) F_{m}+(-1)^{k+1} F_{m-k}$.


## Theorem (Appending Exactly One Digit)

It is impossible to have an infinite Fibonacci walk by appending one digit at a time. In particular, all such walks have length at most 2.

## Theorem (Appending Exactly $N$ Digits)

It is impossible to have an infinite Fibonacci walk by appending $N \in \mathbb{N}$ digits at a time. In particular, any appendable step must be $\leq \frac{8 \cdot 10^{N}-8}{7}$.

Any appendable step is at most $\log \frac{8 \cdot 10^{N}-8}{7} \approx N$ digits. Thus, we can append $N$ digit only once, so the walk must have length at most 2 .

## Fibonacci Walks

## Theorem (Appending At Most N digits)

Given we can append at most $N$ digits each time and the starting number contains $N_{0}$ digits, the length of the longest walk is at most $\left\lfloor\log _{2} \frac{N}{N_{0}}\right\rfloor+2$.

## Proof.

Starting with $F_{0}$ with $N_{0}$ digits, $10^{N_{0}-1} \leq F_{0} \leq 10^{N_{0}}-1$. From
Appending Exactly N Digits theorem, $10^{N_{0}-1} \leq F_{0}$ tells us that we cannot append $0,1, \ldots, N_{0}-1$ digits to $F_{0}$. Thus, we can only append $N_{0}$ digits or above to $F_{0}$. By the same analysis, we are required to add at least $2^{M-1} N_{0}$ digits at the $M$-th step. Hence, we can determine the largest $M$.

$$
2^{M-1} N_{0} \leq N \Longrightarrow M \leq \log _{2}\left(N / N_{0}\right)+1
$$

Therefore, the length of the longest walk is at most $\left\lfloor\log _{2} \frac{N}{N_{0}}\right\rfloor+2$ including the last number that cannot be appended.

## Conclusion

(1) Prime

| Appending an unbounded number of digits, <br> both to the left and right | proven possible |
| :--- | :--- |
| Appending one digit at a time to the right | believe impossible |
| Appending one digit at a time anywhere | believe possible |

(2) Square-free

| Appending one digit at a time to the right | believe possible |
| :--- | :--- |

(3) Fibonacci

| Appending a bounded number of digits to <br> the right | proven impossible |
| :--- | :--- |

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